

Parks and Recreation Department

OU FLAG FOOTBALL PENN ATHLETIC FIELD

DATE: Tuesdays/Fridays

(games tentatively scheduled for Wednesdays)

TIME: 4:30-6:30pm

AGES: 8-10 years old

(age cut-of date: 12/12/21)

FEE: \$25.00

ACTIVENET CODE: 97048



The City of San Diego Parks and Recreation Department is committed to providing a safe, fun, and skill-developing Sports Programs for youth. The Youth Sports Programs encourage good sportsmanship, develop playing skills, and promote friendly relationships among the players, coaches, officials, staff, and parents. The programs are designed to foster the development of leadership, sportsmanship, and teamwork, while offering and enhancing the learning opportunities and experience for all participants through training and game participation.

The City of San Diego Parks and Recreation Department believes in a Everybody Plays philosophy and highly encourages fair play. The youth flag-football program is designed to develop and enhance players fundamental skills in a friendly and team-oriented environment.

The program is for boys and girls, and teams are divided into age divisions. Qualified teams will get a chance to participate in a playoff tournament at the end of the season.

For more information contact the Center at (619) 527-3458





As a recipient of federal funds, the City of San Diego cannot discriminate against anyone on the basis of race, color, creed, sex, age, national origin or ancestry, religion, pregnancy, physical or mental disability, veteran status, marital status, medical condition, gender (transsexual and transgender), sexual orientation, as well as any other category protected by federal, state or local laws. If anyone believes he or she has been discriminated against, he or she may file a complaint alleging the discrimination with the City of San Diego Park and Recreation Department by contacting Manuel Gonzalez, District Manager at (619) 525-8286 or the Office of Equal Opportunity, U.S. Department of the Interior, Washington, D.C. 20240.